



Tulsa Modeler's Forum Judging Guidelines

- I. Policy: The intent of judging is to insure a fair and unbiased evaluation of each model entered in competition, regardless of scale, subject matter or materials used.
- II. Selection of Judges: Selection of judges is the responsibility of the Head Judge of the Contest
- III. Authority of Judges: Classes and categories are defined fairly clearly. If a model could qualify for multiple categories, the modeler will select the category. The head judge will arbitrate any disputes and all decisions will be final.
- IV. Judging Process: Judging teams consist of three judges. A judge may not judge a category in which he/she has a model entered.
- V. Entry Rules: Entries must be the sole work of the builder. Entries judged incomplete will not be allowed. Only on the spot repair will be allowed. Pieces broken in transit may be set beside the model if repair is not feasible, and judges will take this into consideration.
- VI. Overall Awards:

Master and Junior Awards (Best of...) – winning models within each category of the class (autos/aircraft/etc.) will then be compared by head judge and panel.

Special Awards:

- **Modeler's Choice** – Each modeler entering the contest receives one ballot with his/her paid entry. The tally of those ballots just prior to the awards ceremony will determine the winner.
- **Mystery Award** – This award is selected and presented by Tulsa Modeler's Forum member Tom Schesniak. Tom explains the criteria and selection during the award ceremony.
- **Theme & Other Special Awards** – Qualifying models in each category (autos/aircraft/etc.) will then be compared by head judge and panel.

Judging Criteria

I. Presentation & Creativity

- A. Complete, damaged, overall appearance.
- B. Compare entry sheet to model.
 - 1. Are they identical?
 - 2. How clear are the details?
- C. Details.
 - 1. Are they realistic?
 - 2. Workable in 1 to 1 scale?
 - 3. Technically correct?

II. Workmanship

- A. Construction.
 - 1. Are there any misaligned parts?
 - 2. Any parts missing?
- B. Surface Preparation.
 - 1. Seams filled and sanded?
 - 2. Mold marks removed?
 - 3. Sink marks filled and sanded?
 - 4. Any sanding marks remaining?
- C. Degree of Difficulty.
 - 1. What was the kit starting point - refer to entry form
 - 2. What amount of conversion work was required to get the finished model
 - 3. How difficult was the finish to apply? (paint scheme & decal placement)

III. Paint and Finish

- A. Paint
 - 1. Uniform finish.
 - 2. Scale effect (paint too thin or thick/ details obscured).
 - 3. Runs, blisters, waviness, appropriate color separation.
- B. Decals
 - 1. Properly placed.
 - 2. Properly applied.
 - 3. Crooked, silvered, curled or bubbled.
- C. Weathering.
 - 1. Appropriate.
 - 2. Realistic.